

1 Introduction

The package is kept in a file `oz.sty` in the directory `/opt/local/lib/tex/lib/site-inputs`. This directory should be mentioned in your `TEXINPUTS` shell variable.

2 Schema Boxes

<i>BirthdayBook</i>	<code>\begin{schema}{BirthdayBook}</code>
$known : \mathbb{P} NAME$	<code>known: \pset NAME \</code>
$birthday : NAME \rightarrow DATE$	<code>birthday: NAME \pfun DATE</code>
$known = \text{dom } birthday$	<code>\ST</code>
	<code>known = \dom birthday</code>
	<code>\end{schema}</code>

<i>PhoneDB</i>
$members : \mathbb{P} Person$
$telephones : Person \leftrightarrow Phone$
$\text{dom } telephones \subseteq members$

<i>PhoneDB'</i>
$members' : \mathbb{P} Person$
$telephones' : Person \leftrightarrow Phone$
$\text{dom } telephones' \subseteq members'$

<i>AddEntry</i>
$members, members' : \mathbb{P} Person$
$telephones, telephones' : Person \leftrightarrow Phone$
$name? : Person$
$newnumber? : Phone$
$\text{dom } telephones \subseteq members$
$\text{dom } telephones' \subseteq members'$
$name? \in members$
$name? \mapsto newnumber? \notin telephones$
$telephones' = telephones \cup \{name? \mapsto newnumber?\}$
$members' = members$

<i>AddressBook</i>	In document preamble:
$names : \mathbb{P} NAME$	<code>\leftschemas</code>
$address : NAME \rightarrow NUMBER$	<code>\zedcornerheight=3ex</code>
$names = \text{dom } address$	<code>\zedlinethickness=0.9pt</code>
	<code>\zedbar=10em\zedleftsep=3em</code>

$AddressBook \hat{=} [names : \mathbb{P} Name, address : NAME \rightarrow NUMBER \mid names = \text{dom } address]$

$Pool [RESOURCE]$	$\begin{array}{l} owner : RESOURCE \leftrightarrow USER \\ free : \mathbb{P} RESOURCE \end{array}$	$\begin{array}{l} owner : RESOURCE \multimap USER \\ free : \mathbb{P} RESOURCE \end{array}$
$(\text{dom } owner) \cup free = RESOURCE$	$(\text{dom } owner) \cup free = RESOURCE$	$(\text{dom } owner) \cup free = RESOURCE$
$(\text{dom } owner) \cap free = \emptyset$	$(\text{dom } owner) \cap free = \emptyset$	$(\text{dom } owner) \cap free = \emptyset$

$Pool [RESOURCE]$	$\begin{array}{l} owner : RESOURCE \leftrightarrow USER \\ free : \mathbb{P} RESOURCE \end{array}$	$\begin{array}{l} owner : RESOURCE \multimap USER \\ free : \mathbb{P} RESOURCE \end{array}$
$(\text{dom } owner) \cup free = RESOURCE$	$(\text{dom } owner) \cup free = RESOURCE$	$(\text{dom } owner) \cup free = RESOURCE$
$(\text{dom } owner) \cap free = \emptyset$	$(\text{dom } owner) \cap free = \emptyset$	$(\text{dom } owner) \cap free = \emptyset$

3 Axiomatic definitions

$limit : \mathbb{N}$	$\begin{array}{l} limit : \mathbb{N} \end{array}$
$limit \leq 65536$	$limit \leq 65536$

$limit : \mathbb{N}$	$limit : \mathbb{N}$
$limit \leq 1000000$	$limit \leq 1000000$

$[X, Y]$	$\begin{array}{l} first : X \times Y \rightarrow X \end{array}$	$\begin{array}{l} first : X \times Y \rightarrow X \end{array}$
$\forall x : X; y : Y \bullet first(x, y) = x$	$\forall x : X; y : Y \bullet first(x, y) = x$	$\forall x : X; y : Y \bullet first(x, y) = x$

$\pi : \mathbb{R}$	$\pi : \mathbb{R}$
$\pi = 3,14159265\dots$	$\pi = 3,14159265\dots$

4 Object-Z Class Boxes

aaa

5 Other Display Environments

This resulted in the first two columns being equally spaced and together taking up as much space as the third column. You can have more than 2 columns without nesting by specifying an optional parameter to `sidebyside`. For example, the display below has three equally spaced columns obtained using `\begin{sidebyside}[3]`.

$Alpha$	$Beta$	$\begin{array}{l} x, y : \mathbb{Z} \\ U, V : \mathbb{P} \mathbb{Z} \end{array}$
$x \in V$	$x \neq y$	$x \neq y$
$U \subseteq V$	$x + y \in U$	$x + y \in U$

6 Scheme Operations

<i>Gamma</i>
$x, y : \mathbf{Z}$ $U, V : \mathbb{P} \mathbf{Z}$
$(x \in V \wedge U \subseteq V) \heartsuit (x \neq \wedge x + y \in U)$

<i>Iota</i>
$y : 1..57$ $U : \mathbb{P} \mathbf{Z}$
$y \notin U$

<i>Kappa</i>
$y : \mathbf{Z}$ $U : \mathbb{P} \mathbf{Z}$
$\neg(y \in 1..57 \wedge y \in U)$

p.52

<i>Lambda</i>
$x, y : \mathbf{Z}$ $U : \mathbf{P} \mathbf{Z}$
$x < y$

<i>Mu</i>
<i>Lambda</i> $V : \mathbf{P} \mathbf{V}$
$x \in V$

$\Delta State$
<i>State</i> <i>State'</i>

$\Delta PhoneDB$
$members, members' : \mathbf{P} Person$ $telephones, telephones' : Person \leftrightarrow Phone$
$\text{dom } telephones \subseteq members$ $\text{dom } telephones' \subseteq members'$

$$\Delta PhoneDB \hat{=} PhoneDB \wedge PhoneDB'$$

p.53

<i>AddEntry</i>
$\Delta PhoneDB$ $name? : Person$ $newnumber? : Phone$
$name? \in members$ $name? \mapsto newnumber? \notin telephones$ $telephones' = telephones \cup \{name? \mapsto newnumber?\}$ $members' = members$

p.54

<i>NotMember</i>
$\Xi PhoneDB$ $name? : Person$ $rep! : Report$
$name? \notin members$ $rep! = ' Notamember'$

<i>EntryAlreadyExists</i> $\exists \text{PhoneDB}$ $\text{name?} : \text{Person}$ $\text{newnumber?} : \text{Phone}$ $\text{rep!} : \text{Report}$
$\text{name?} \mapsto \text{newnumber?} \in \text{telephones}$ $\text{rep!} = ' \text{Entryalreadyexists}'$

<i>Success</i> $\text{rep!} : \text{Report}$
$\text{rep!} = ' \text{Okay}'$

$$\text{DoAddEntry} \hat{=} \text{AddEntry} \wedge \text{Success}$$

$$\vee$$

$$\text{NotMember}$$

$$\vee$$

$$\text{EntryAlreadyExists}$$

7 Relational Image

$$y \in F(\downarrow U_1 \cup U_2 \downarrow) = F(\downarrow U_1 \downarrow) \cup F(\downarrow U_2 \downarrow)$$

$$F(\downarrow U_1 \cap U_2 \downarrow) \subseteq F(\downarrow U_1 \downarrow) \cap F(\downarrow U_2 \downarrow)$$

$$y \in F(\downarrow U \downarrow) \Leftrightarrow (\exists x : U \bullet x \mapsto y \in F)$$

$$\text{telephones}(\downarrow \text{staff} \downarrow) = \{4794, 4936, 5317\}$$

$$\text{telephones}(\downarrow \text{proles} \downarrow) = \{3174\}$$

8 specifying the operation

<i>FindPhones</i> $\exists \text{PhoneDB}$ $\text{name?} : \text{Person}$ $\text{newnumbers!} : \mathbb{P} \text{Phone}$
$\text{name?} \in \text{dom } \text{telephones}$ $\text{numbers!} = \text{telephones}(\downarrow \{\text{name?}\} \downarrow)$

<i>UnknownName</i> $\exists \text{PhoneDB}$ $\text{name?} : \text{Person}$ $\text{rep!} : \text{Report}$
$\text{name?} \notin \text{dom } \text{telephones}$ $\text{rep!} = ' \text{Unkownname}'$

$$DoFindPhones \hat{=} FindPhones \wedge Success$$

∨

UnknownName

$$y \mapsto x \in F^\sim \Leftrightarrow x \mapsto y \in F$$

$$telephones^\sim = \{49 \mapsto jar, 53 \mapsto jar, 47 \mapsto di, 31 \mapsto sm, 31 \mapsto jo\}.$$

RemoveEntry _____

$\Delta PhoneDB$

oldnumber? : *Phone*

name? : *Person*

name? \mapsto *oldnumber?* \in *telephones*

telephones' = *telephones* \setminus {*name?* \mapsto *oldnumber?*}

members' = *members*

UnknownEntry _____

$\Xi PhoneDB$

oldnumber? : *Phone*

name? : *Person*

rep! : *Report*

name? \mapsto *oldnumber?* \notin *telephones*

rep! = ' *Unknownentry'*

$$DoRemoveEntry \hat{=} RemoveEntry \wedge Success$$

∨

UnknownEntry

9 Classcom envioronment

Shape

colour : *Colour*

perim : \mathbb{R}

perim > 0

This class has 2 constants *colour* and *perim*.

x, y : \mathbb{R}

INIT

x = *y* = 0

Translate

$\Delta(x, y)$

dx?, *dy?* : \mathbb{R}

x' = *x* + *dx?*

y' = *y* + *dy?*

Test

x, y : \mathbb{N}

$x + 1/x = 0 \Rightarrow y + 1/y = 0$
y = *x*

10 University

AddMember

$\exists \text{PhoneDB}$

name? : *Person*

name? \notin *members*

members' = *members* \cup {*name?*}

telephones' = *telephones*

AlreadyMember

$\exists \text{PhoneDB}$

name? : *Person*

rep! : *Report*

name? \in *member*

rep! = ' *Alreadyamember'*

$\text{DoAddMember} \hat{=} \text{AddMember} \wedge \text{Success}$

\vee

AlreadyMember

$$\begin{aligned}
&ages = \{arch \mapsto 23 \\
&bell \mapsto 30, \\
&cox \mapsto 27, \\
&fry \mapsto 53, \\
&hart \mapsto 21\}
\end{aligned}$$

$$male \triangleleft ages = \{arch \mapsto 23, cox \mapsto 27, fry \mapsto 53\}$$

$$x \mapsto y \in U \triangleleft F \Leftrightarrow (x \in U \wedge x \mapsto y \in F)$$

$$male \triangleleft ages$$

$$male \trianglelefteq ages$$

$$male \trianglelefteq ages$$

$$male \triangleright ages$$

$$male \triangleright ages$$

$$male \triangleright ages$$

11 User-interface

$$DoAddEntryCommand \triangleq [cmd? : Command \mid cmd? = ae]$$

$DoAddEntryCommand$	
$cmd? : Command$	
$cmd? = ae$	

$$PhoneDatabase \triangleq CODOAddMember$$

$$\vee$$

$$CODoRemoveMember$$

$$\vee$$

$$UnknownCommand$$

$$PhoneDatabase \triangleq CODOAddMember$$

$$\vee$$

$$CODoRemoveMember$$

$$\vee$$

$$UnknownCommand$$

$$x \mapsto y \in U \triangleleft F \Leftrightarrow (x \in U \wedge x \mapsto y \in F)$$

$$U \triangleleft F \subseteq F$$

$$\text{dom}(U \triangleleft F) = U \cap (\text{dom } F)$$

$$U_1 \triangleleft (U_2 \triangleleft F) = (U_1 \cap U_2) \triangleleft F$$

$$female \triangleleft ages = \{bell \mapsto 30,$$

$$\begin{aligned}
& \text{hart} \mapsto 21\} \\
& \text{male} \cap \text{femal} = \emptyset \\
& \text{male} \triangleleft \text{ages} = \{\text{bell} \mapsto 30 \\
& \quad \text{hart} \mapsto 21\} \\
& x \mapsto y \in U \triangleleft F \iff (x \notin U \cap x \mapsto y \in F)
\end{aligned}$$

<i>RemoveMember</i>
$\Delta \text{PhoneDB}$
$\text{name?} : \text{Person}$
$\text{name?} \in \text{members}$
$\text{members}' = \text{members} \setminus \{\text{name?}\}$
$\text{telephones}' = \{\text{name?}\} \triangleleft \text{telephones}$

dom *occupies*

12 Exercise

- 4.1) a) dom *occupies* = {arch, bell, cox, dove, earl, fry}
- b) ran *occupies* = {m7, m5, g3, m3, g8, g4}
- c) $\neg \exists x (x \in \text{dom } \textit{occupies} \cap \text{ran } \textit{occupies})$
- d) *aigroup* : $\mathbb{P} \text{Person}$, *aigroup* == {cox, dove, earl, fry}
- $y \in F(\mid U \mid) \leftrightarrow \exists x : \text{Person} \bullet x \in U \wedge x \mapsto y \in F$
- occupies*(*aigroup* \mid) = {g3, m3, g8, g4}
- occupies*(*aigroup* \mid) AI
- e) $\forall x : \text{Person} (x \in \textit{aigroup} \Rightarrow \exists y : \text{Room} (x \mapsto y \in \textit{occupied} \wedge y \in \textit{ground}))$
- f) *aigroup* \triangleleft *occupies* = {cox \mapsto g3, cox \mapsto m3, dove \mapsto g8, earl \mapsto g4, fry \mapsto g4}
- g) (*aigroup* \triangleleft *occupies*)(*fmgrou* \mid) = {g3, m3}
- (*fmgrou* = {arch, bell, cox})
- h) (*aigroup* \triangleleft *occupies*) \sim = {g3 \mapsto cox, m3 \mapsto cox, g8 \mapsto dove, g4 \mapsto earl, g4 \mapsto fry}
- i) (*aigroup* \triangleleft *occupies*) \sim (*aigroup* \triangleleft *occupies*)(*fmgrou* \mid) = {cox}
- (*aigroup* \triangleleft *occupies*)(*fmgrou* \mid) = {g3, m3}
- j) (*aigroup* \triangleleft *occupies*) \sim = {m7 \mapsto arch, m5 \mapsto bell}